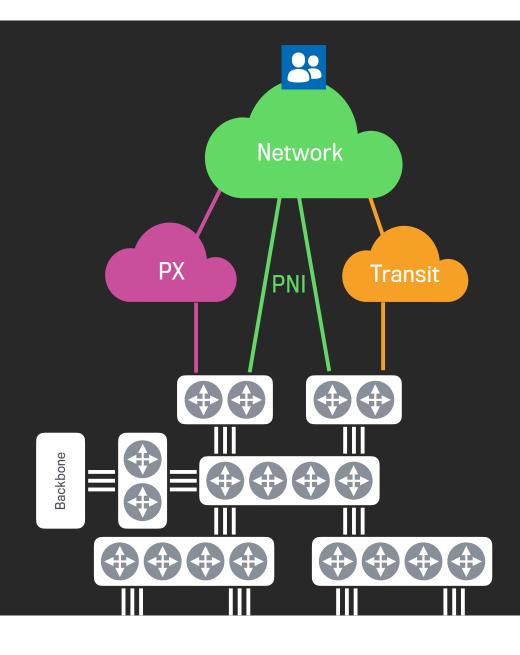


## Latency based telemetry (SONAR)



Locations just for visualization purposes, it does not reflect current configuration.



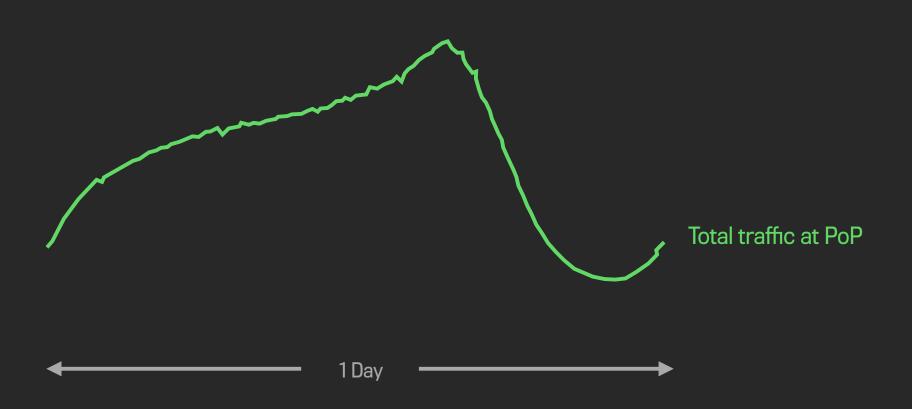
**PoP**: Point of Presence (colo facilities)

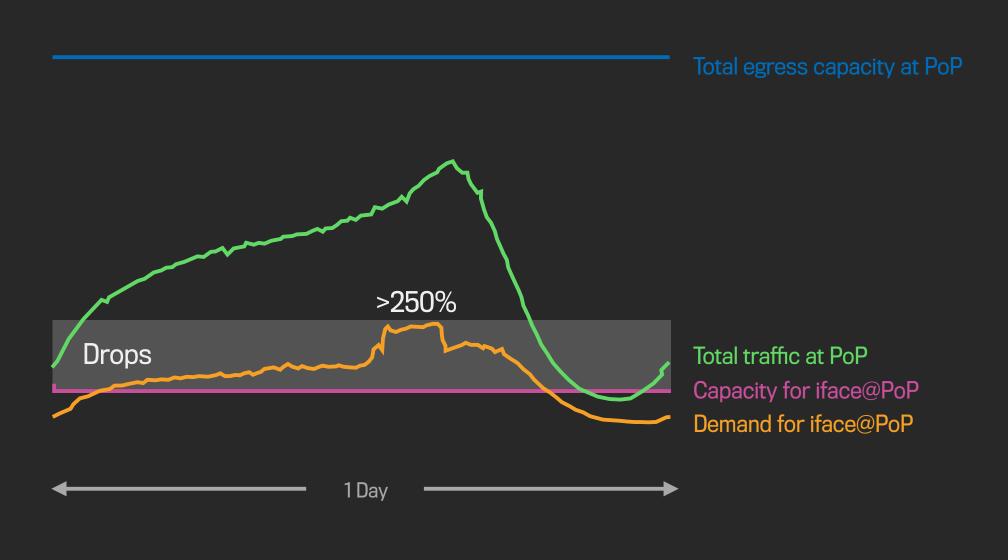
**PNI Links**: Direct peering with user networks

**PX Links**: Peering with networks over shared infrastructure

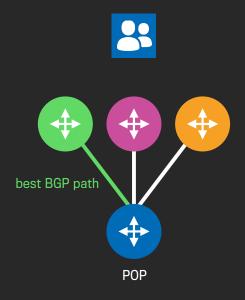
**Transit Links**: Peering with intermediate networks that provide global reachability







## Why demands exceeds capacity



Peering with other networks using BGP

### **BGP (STATIC)**

**Local Preference** 

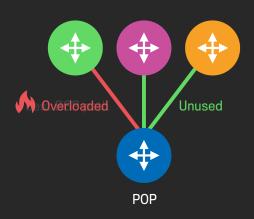
Med

AS Path length

Communities

## Why demands exceeds capacity





Peering with other networks using BGP

### **BGP (STATIC)**

Med
AS Path length
Communities

#### **REALITY (DYNAMIC)**

Traffic demand changes
Limited capacity
Performance variations
Transient failures

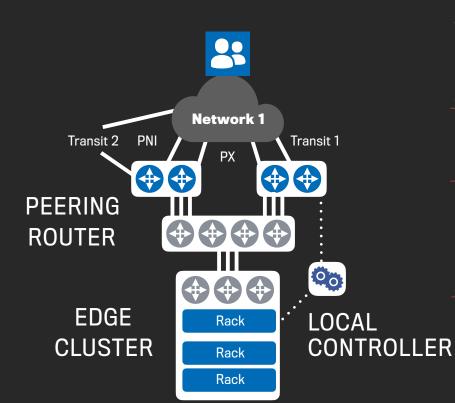
## Local Edge Controller

Edge Fabric

"Engineering Egress with Edge Fabric: Steering Oceans of Content to the World",
Brandon Schlinker et al, SIGCOMM 2017

### **LOCAL CONTROLLER'S JOURNEY**





**VO** Manual interventions to change BGP policy when there were failures in PNIs

V1 Setup MPLS paths from end hosts to PRs in order to choose egress links

**V2** Use DSCP marking at the end hosts to indicate egress link

**V3** Use GRE tunnels from end hosts to PRs

not scalable, too slow, error prone

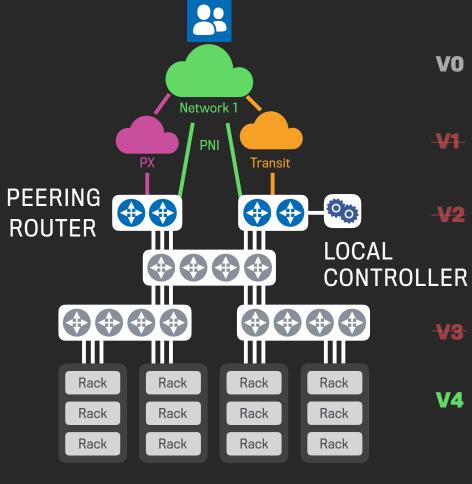
Restrictions on hw

Not scalable, coordination of config, rigid assumptions

Coordination of config, vendor bug

### **LOCAL CONTROLLER'S JOURNEY**





**V0** Manual interventions to change BGP policy when there were failures in PNIs

V1 Setup MPLS paths from end hosts to PRs in order to choose egress links

**V2** Use DSCP marking at the end hosts to indicate egress link

**V3** Use GRE tunnels from end hosts to PRs

**V4** Use BGP injections at PRs

not scalable, too slow, error prone

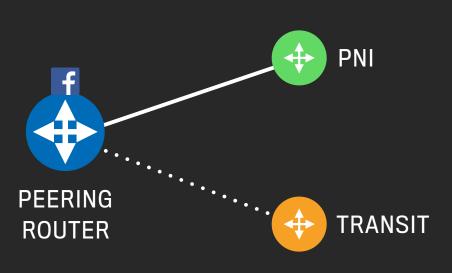
Restrictions on hw

Not scalable, coordination of config, rigid assumptions

Coordination of config, vendor bug

Flexible, dynamic, decouples decisions from PoP architecture

**EDGE CLUSTER** 

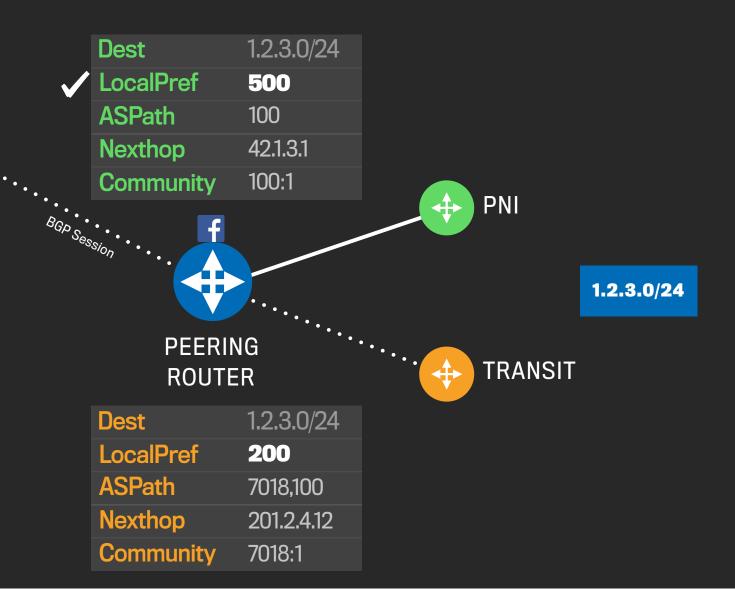


Dest	1.2.3.0/24
LocalPref	500
ASPath	100
Nexthop	42.1.3.1
Community	100:1

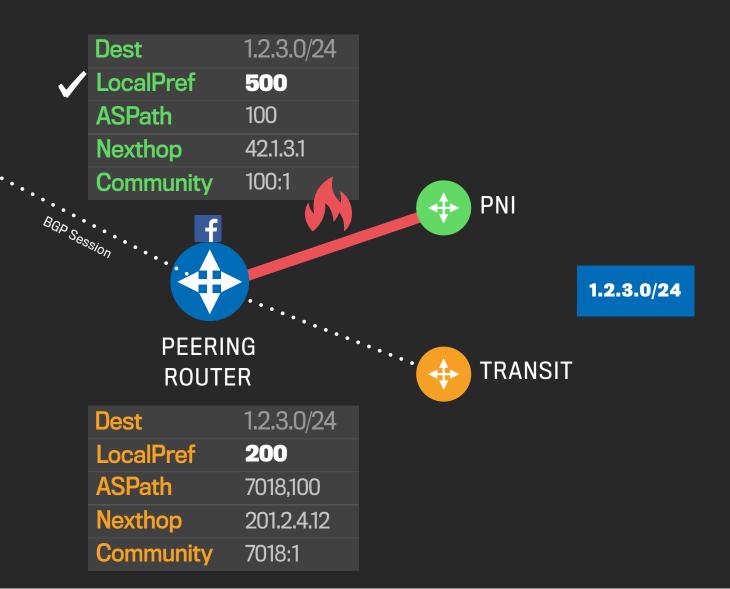
1.2.3.0/24

Dest	1.2.3.0/24
LocalPref	200
ASPath	7018,100
Nexthop	201.2.4.12
Community	7018:1



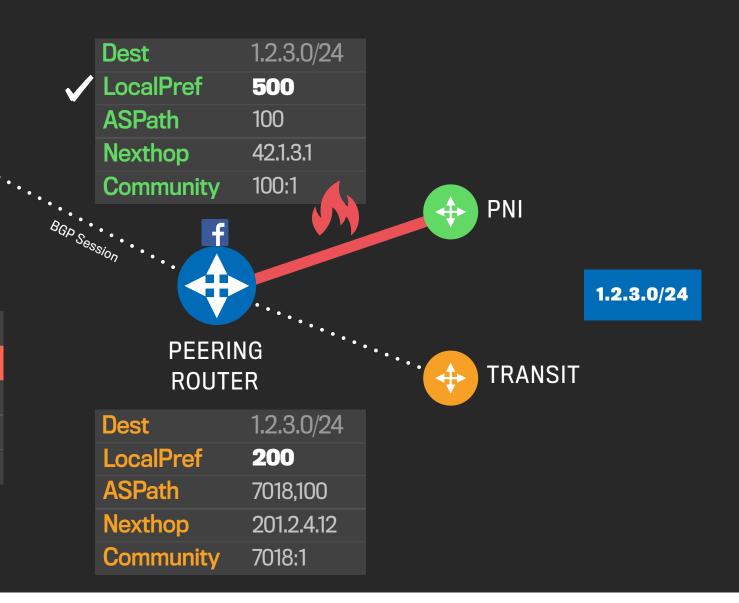






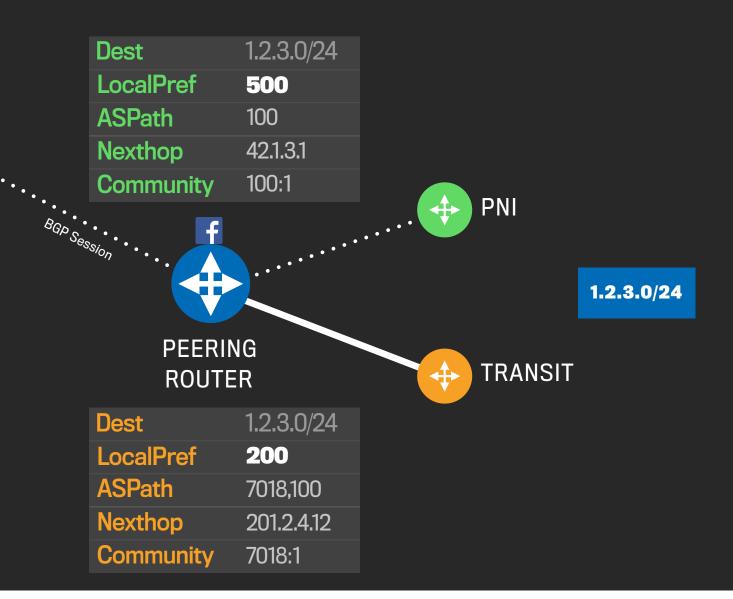
EF (	CONTROL	LER 🍪
Dest	1.2.3.0/24	
LocalPref	500	
ASPath	100	1000/04
Nexthop	Dest	1.2.3.0/24
Community	LocalPref	200
	ASPath	7018,100
	Nexthop	201.2.4.12
	Community	7018:1

	1.2.3.0/24
LocalPref	50000
	7018,100
	201.2.4.12
	7018:1



EF (	CONTROL	LER 🍪
Dest	1.2.3.0/24	
LocalPref	500	
ASPath	_ 100	1000/04
Nexthop	Dest	1.2.3.0/24
Community	LocalPref	200
	ASPath	7018,100
	Nexthop	201.2.4.12
	Community	7018:1

	1.2.3.0/24
	50000
	7018,100
	201.2.4.12
	7018:1



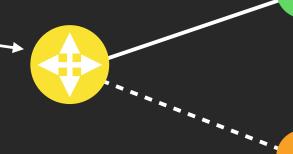
## Split prefix traffic



1:2400::/24

**PEERING** 

EF CONTROLLER		
Dest	1:2400::/24	
LocalPref	500	
ASPath	100	
Nexthop	Dest	1:2400::/24
Community	LocalPref	200
	ASPath	7018,100
	Nexthop	201.2.4.12
	Community	7018:1



Dest	1:2400::/34
LocalPref	50000
	7018,100
	201.2.4.12
	7018:1

Dest	1:2400::/24
LocalPref	200
ASPath	7018,100
Nexthop	201.2.4.12
Community	7018:1

**TRANSIT** 





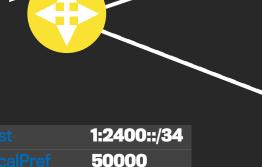
1:2400::/24

**PEERING** 

**TRANSIT** 

7018:1





7018.100

201.2.4.12

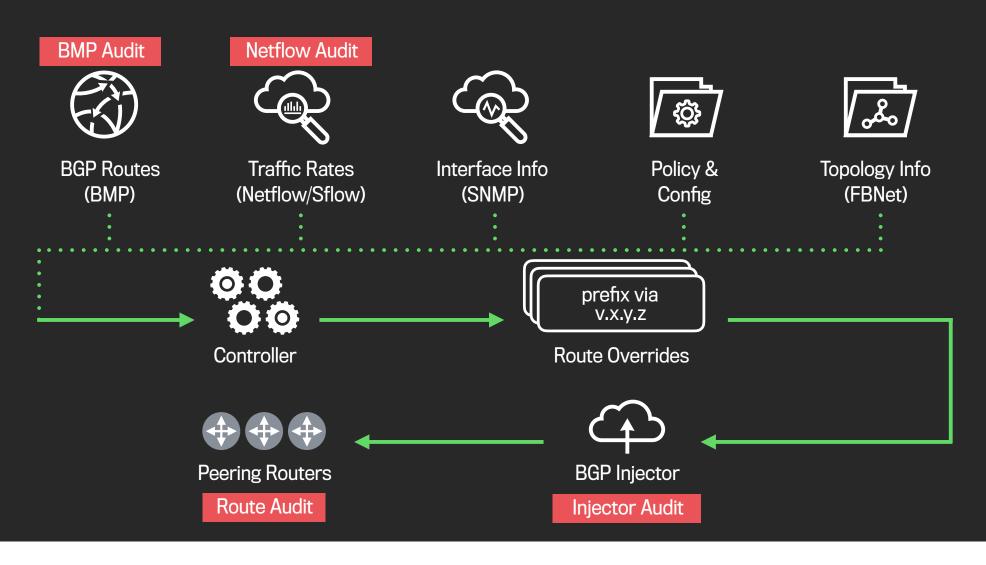
7018:1

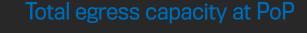
Dest1:2400::/24LocalPref200ASPath7018,100Nexthop201.2.4.12

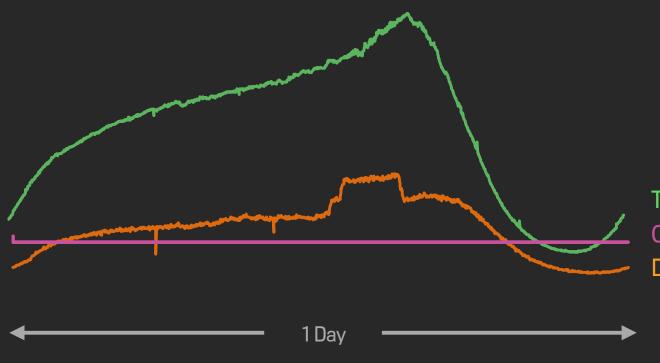
Community

4

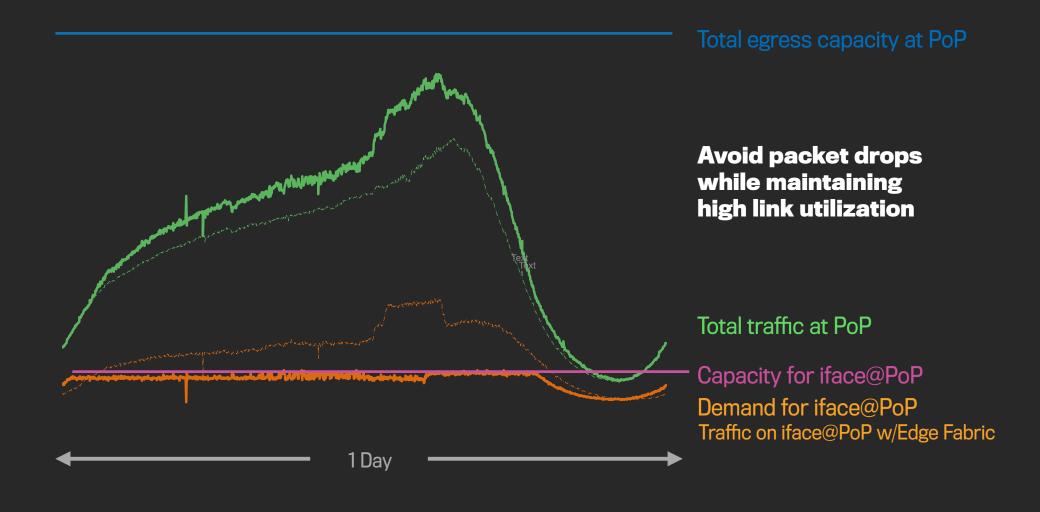
### **SYSTEM ARCHITECTURE** w/ Audits to make it more robust







Total traffic at PoP
Capacity for iface@PoP
Demand for iface@PoP



## Looking beyond Facebook's network



**Facebook's Network** 

?

#### **BGP (STATIC)**

Local Preference Med

AS Path length

Communities

#### **REALITY (DYNAMIC)**

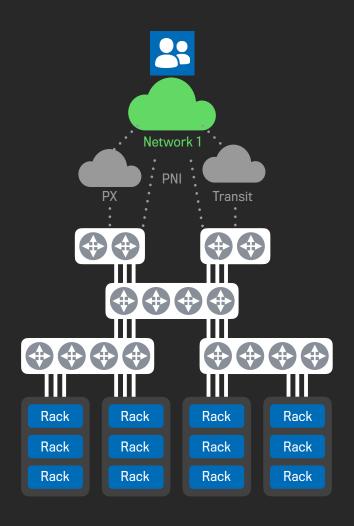
Traffic demand changes
Limited capacity

Performance variations

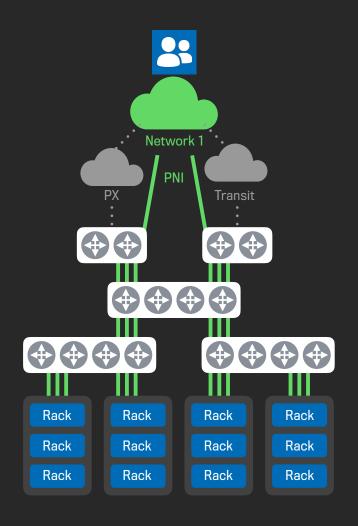
Transient failures

# Performance Routing

**Alternative Path Measurements** 

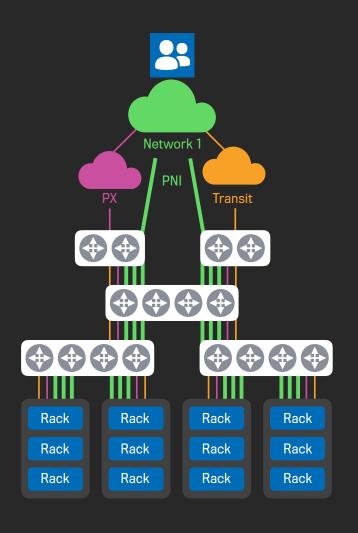


Collect TCP stats for transactions (RTT, packet loss, throughput)



Allow us to monitor performance only to the primary path

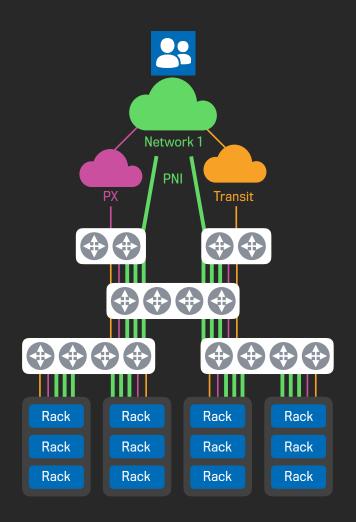
Collect TCP stats for transactions (RTT, packet loss, throughput)



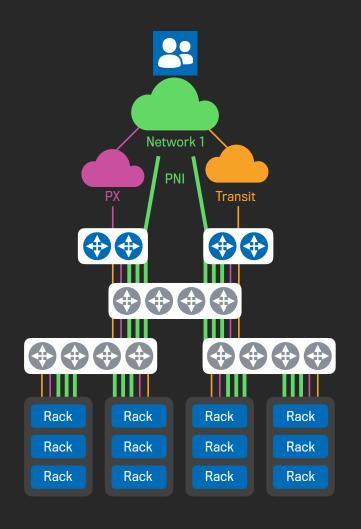
Allow us to monitor performance only to the primary path

Send a very small portion of traffic over alternate paths

Collect TCP stats for transactions (RTT, packet loss, throughput)

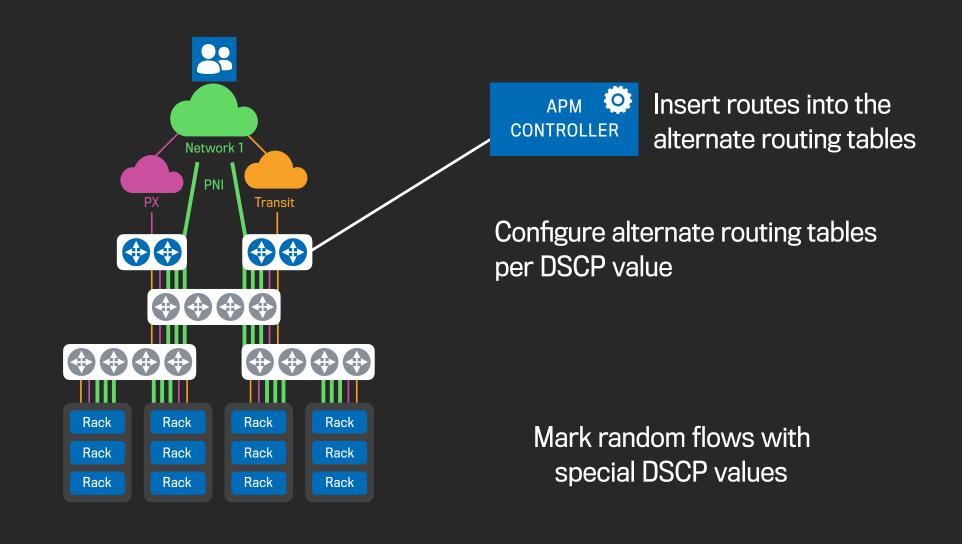


Mark random flows with special DSCP values



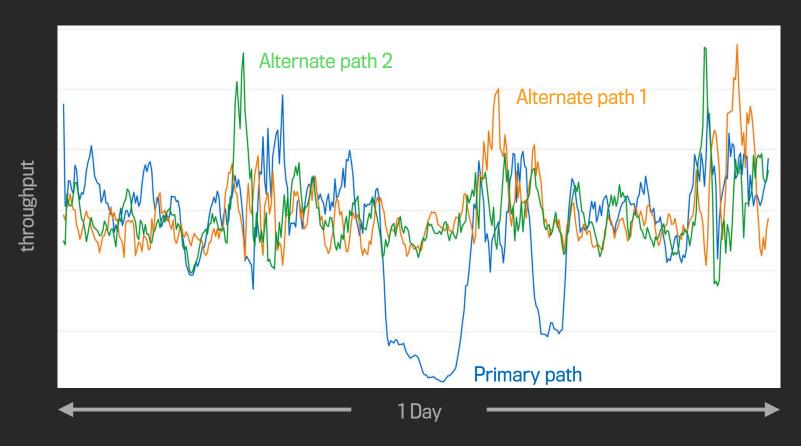
Configure alternate routing tables per DSCP value

Mark random flows with special DSCP values

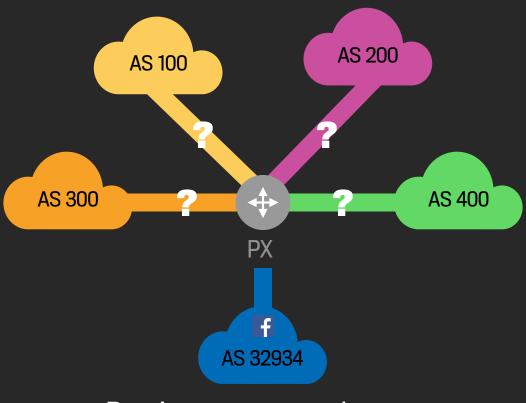


## Interesting Examples

Temporary congestion of the primary path

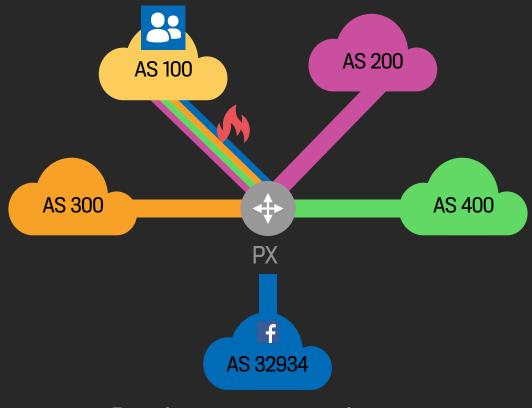


## Public Exchange Performance problem



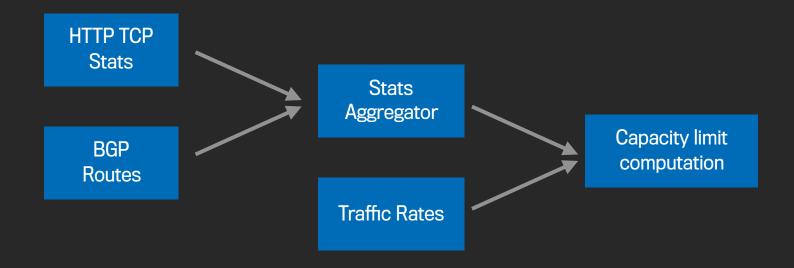
Peer's capacity is unknown

## Public Exchange Performance problem



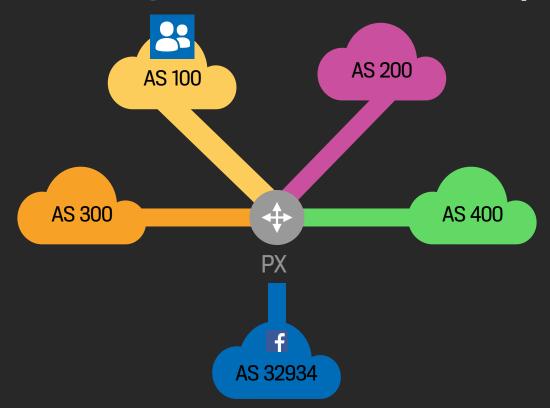
Peer's capacity is unknown

## Path Performance Monitoring Service



Computes effective Peer's capacity on PX

## Public Exchange Performance problem



Infer how much traffic to send without overwhelming the peer

### **ENHANCE EDGE FABRIC W/ PERFORMANCE**

